


DTH1B3 - MATEMATIKA TELEKOMUNIKASI I

Vektor

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Capaian Pembelajaran

- [C4, A2] Mampu memahami vektor-vektor pada ruang dua dan ruang tiga serta operasi-operasi yang berlaku.
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Materi Pembelajaran

1. Scalar dan Vektor
 2. Operasi vektor
 3. Sistem Koordinat 3D
 4. Operasi Vektor dalam Sistem Koordinat
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Pengertian : Skalar & Vektor

Skalar : Besaran yang hanya memiliki nilai

Contoh : Temperatur, jarak, Berat

Vektor : Besaran yang memiliki nilai dan arah


Contoh : Medan listrik, medan magnet, Gaya, kecepatan, percepatan, dll





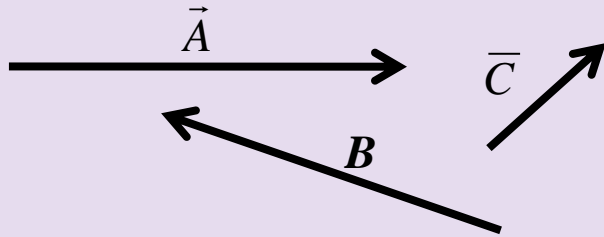
Pengertian : Skalar & Vektor

Manakah dari besaran berikut yang skalar dan manakah yang vektor

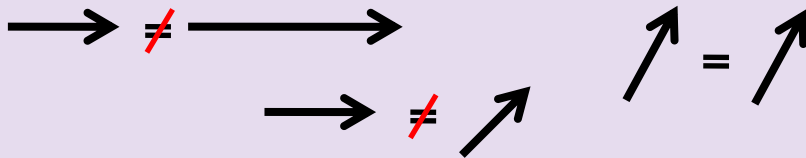
- a) percepatan pesawat saat tinggal landas
 - b) Jumlah penumpang dalam pesawat
 - c) Lama penerbangan
 - d) Tujuan penerbangan
 - e) Jumlah bahan bakar yang dibutuhkan pesawat
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Representasi Vektor

Secara simbolik kita dapat merepresentasikan sebuah vector quantity sebagai sebuah **panah** :



Dua buah vektor dikatakan sama jika kedua vektor tersebut memiliki magnitudo dan arah yang identik :



- Panjang** dari sebuah panah proposional dengan **magnitudo** vector quantity.
- Orientasi** dari panah mengindikasikan **arah** dari vector quantity.
- Penamaan variabel pada vector quantity akan selalu **dicetak tebal** dan disertai **overbar**.

Representasi Vektor

$$\vec{A} = |\vec{A}| \hat{a}_A$$

Dengan :

$|\vec{A}|$ adalah besar vektor A atau panjang vektor A (**magnitude** vektor A)

\hat{a}_A adalah unit vektor A atau **vektor satuan** searah A

Vektor satuan atau unit vektor menyatakan **arah vektor**, besarnya **satu**.



$$\hat{a}_A = \frac{\vec{A}}{|\vec{A}|} \quad |\hat{a}_A| = 1$$

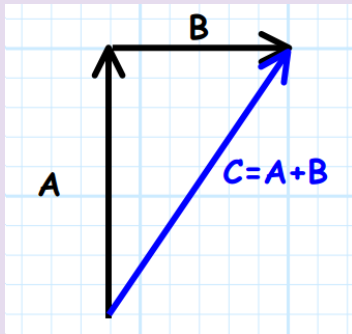


Operasi Vektor

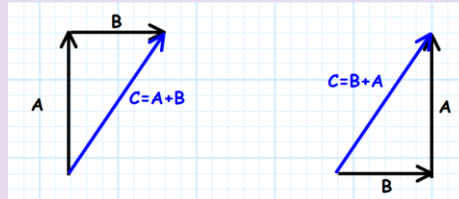
Jika kita mengetahui aturan dari operasi vektor, kita dapat menganalisa, memanipulasi, dan membuat operasi vektor menjadi lebih sederhana.

Penjumlahan Vektor

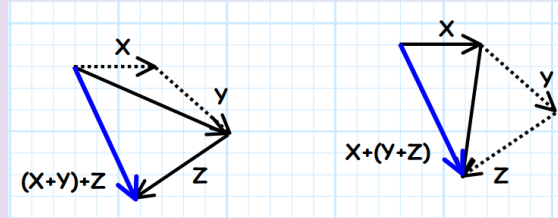
$$\vec{A} + \vec{B} = \vec{C}$$



1. Vector addition is **commutative**-> $\mathbf{A+B = B+A}$

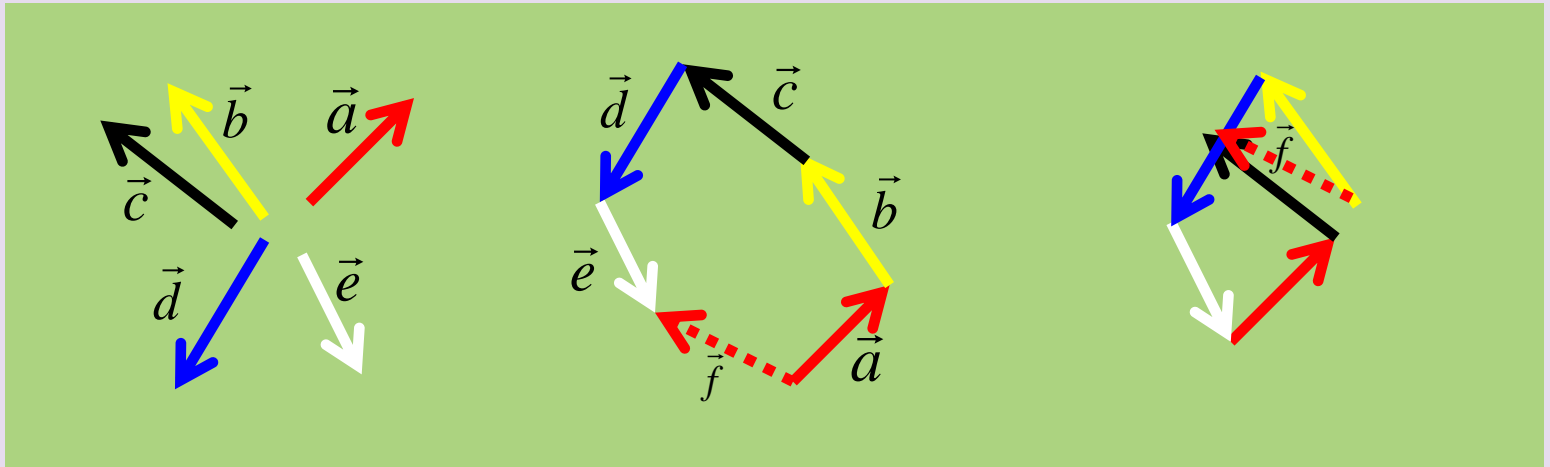


2. Vector addition is **associative**-> $\mathbf{(X+Y) + Z = X + (Y+Z)}$



Operasi Vektor

Penjumlahan Vektor



$$\vec{f} = \vec{a} + \vec{b} + \vec{c} + \vec{d} + \vec{e} \quad \vec{f} = \vec{b} + \vec{d} + \vec{e} + \vec{a} + \vec{c}$$

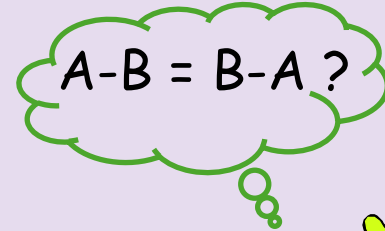
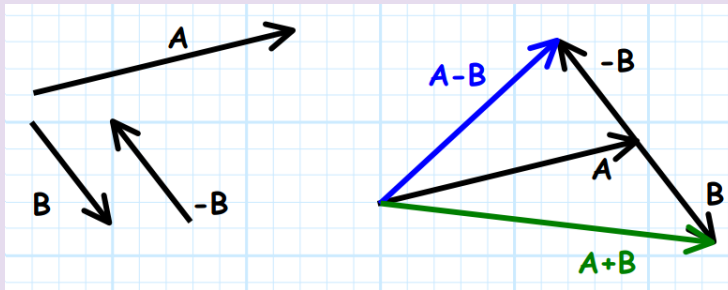
Operasi Vektor

Pengurangan Vektor

the negative of a vector is a vector with **equal magnitude** but **opposite direction**.



$$A + (-B) = A - B$$

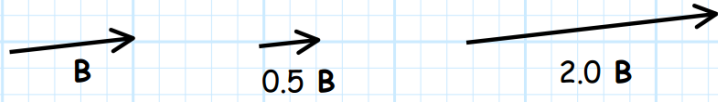


Operasi Vektor

Perkalian Vektor dengan Skalar

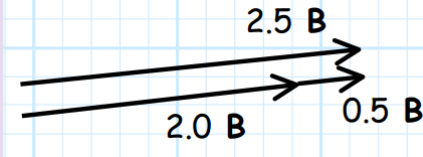
Perkalian **skalar** dan **vektor** hasilnya adalah **vektor**!

$$a\vec{B} = \vec{C} = a|\vec{B}|\hat{a}_B$$

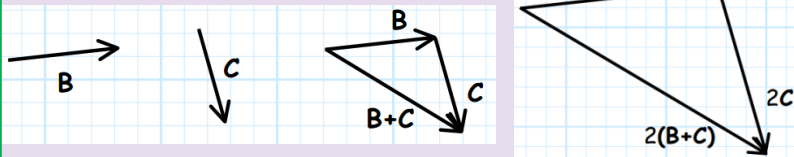


1. scalar-vector multiplication is **distributive**:

$$a\mathbf{B} + b\mathbf{B} = (a+b)\mathbf{B}$$



$$a\mathbf{B} + a\mathbf{C} = a(\mathbf{B} + \mathbf{C})$$

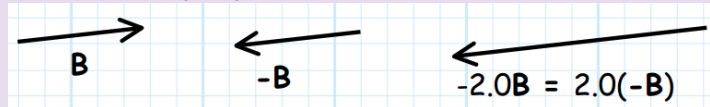


2. scalar-vector multiplication is **Commutative**:

$$a\mathbf{B} = \mathbf{B} a$$

3. Multiplication of a vector by a **negative scalar**:

$$-a\mathbf{B} = a(-\mathbf{B})$$



4. **Division** of a vector by a scalar is the same as multiplying the vector by the **inverse of the scalar**

$$\frac{\vec{B}}{a} = \left(\frac{1}{a}\right)\vec{B}$$

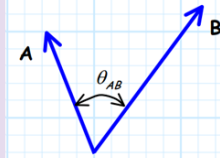
Operasi Vektor

A.B.C = ???

Dot Product / Perkalian Skalar

The dot product of two vectors is defined as:

$$\mathbf{A} \cdot \mathbf{B} = |\mathbf{A}| |\mathbf{B}| \cos \theta_{AB}$$



$$0 \leq \theta_{AB} \leq \pi$$

IMPORTANT NOTE: The dot product is an operation involving **two vectors**, but the result is a **scalar**

1. the dot product is **commutative**

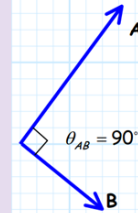
$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

2. The dot product is **distributive** with addition

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$$

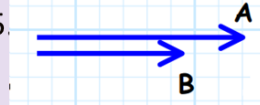
3. $\vec{A} \cdot \vec{A} = |\mathbf{A}| |\mathbf{A}| \cos 0^\circ = |\mathbf{A}|^2$

4.



$$\vec{A} \cdot \vec{B} = 0$$

5.



$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos 0^\circ = |\vec{A}| |\vec{B}|$$

6.



$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos 180^\circ = -|\vec{A}| |\vec{B}|$$

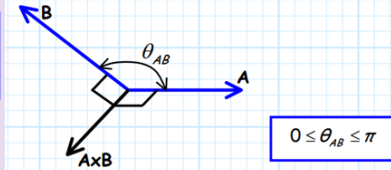


Operasi Vektor

Cross Product

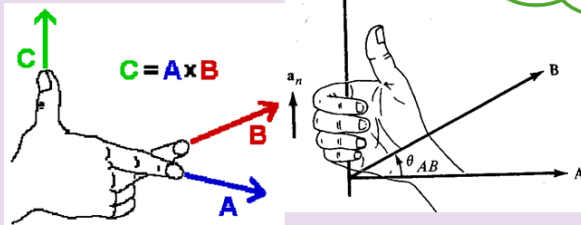
the product of a **scalar** and a **vector**—is a **vector**!

$$\mathbf{A} \times \mathbf{B} = \hat{a}_n |\mathbf{A}| |\mathbf{B}| \sin \theta_{AB}$$



IMPORTANT NOTE: The cross product is an operation involving **two vectors**, and the result is also a **vector**

Bagaimana menentukan arah vector $\mathbf{A} \times \mathbf{B}$???



1.



$$\vec{A} \times \vec{B} = \hat{a}_n |\vec{A}| |\vec{B}| \sin 90^\circ = \hat{a}_n |\vec{A}| |\vec{B}|$$

2.



$$\vec{A} \times \vec{B} = \hat{a}_n |\vec{A}| |\vec{B}| \sin 0^\circ = \hat{a}_n |\vec{A}| |\vec{B}| \sin 180^\circ = 0$$

3. The cross product is **not commutative**

$$\vec{A} \times \vec{B} \neq \vec{B} \times \vec{A}$$

4. The cross product is also **not associative**

$$(\vec{A} \times \vec{B}) \times \vec{C} \neq \vec{A} \times (\vec{B} \times \vec{C})$$

5. the cross product is **distributive**

$$\vec{A} \times (\vec{B} + \vec{C}) = (\vec{A} \times \vec{B}) + (\vec{A} \times \vec{C})$$

Operasi Vektor

Triple Product

The triple product is simply a **combination** of the **dot** and **cross products**.

$$\vec{A} \bullet \vec{B} \times \vec{C} = \vec{A} \bullet (\vec{B} \times \vec{C})$$

IMPORTANT NOTE: The triple product $\vec{A} \bullet \vec{B} \times \vec{C}$ results in a **scalar** value.

Operasi Vektor

Latihan



Let's test your vector algebraic skills!
Can you evaluate the following expressions,
and determine whether the result is a
scalar (S), a vector(V), or neither (N) ??

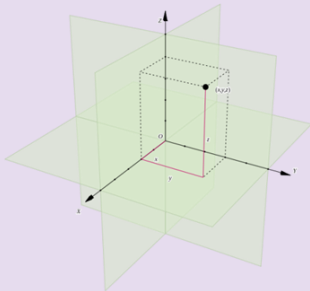
1. $(A \cdot B)C$ _____
2. $A + (B \cdot C)$ _____
3. $A \cdot (B \cdot C)$ _____
4. $A(B \times C)$ _____
5. $B(A \cdot C) - C(A \cdot B)$ _____
6. $A \cdot (B \times C) + C \cdot (A + B)$ _____
7. $A \cdot B \times C \cdot D$ _____

Operasi Vektor

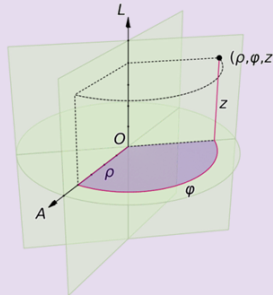
Coordinates system

- A set of 3 scalar values that define position and a set of 3 unit vectors that define direction form a **Coordinate system**
- The 3 scalar values used to define position are called **coordinates**
- All coordinates are defined with respect to an arbitrary point called the **origin**.
- The 3 unit vectors used to define direction are called **base vectors**

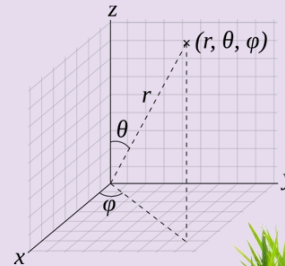
Cartesian Coordinate



Cylindrical Coordinate

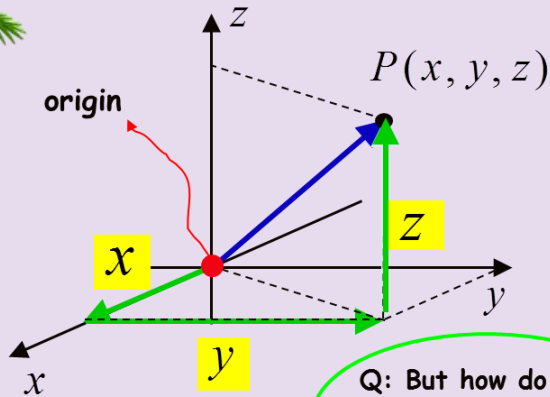


Spherical Coordinate



Operasi Vektor

Cartesian Coordinates system



- Kita dapat menentukan posisi (koordinat) titik P dengan 3 scalar values yaitu x, y, dan z
- coordinate values in the Cartesian system effectively represent the distance from a plane intersecting the origin

- to specify the direction of a vector quantity is by using a well defined orthonormal set of vectors known as base vectors. $\hat{a}_x, \hat{a}_y, \hat{a}_z$

- Orthonormal :

- Each vector is a unit vector:

$$\hat{a}_x \cdot \hat{a}_x = \hat{a}_y \cdot \hat{a}_y = \hat{a}_z \cdot \hat{a}_z = 1$$

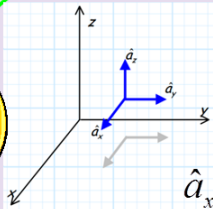
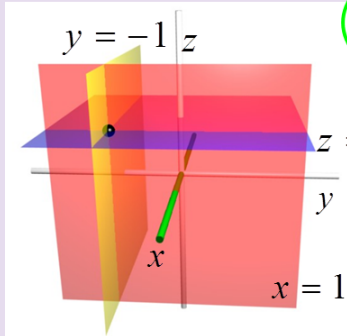
- Each vector is mutually orthogonal:

$$\hat{a}_x \cdot \hat{a}_y = \hat{a}_y \cdot \hat{a}_z = \hat{a}_x \cdot \hat{a}_z = 0$$

- **Additionally**, a set of base vectors must be arranged such that:

$$\hat{a}_x \times \hat{a}_y = \hat{a}_z; \quad \hat{a}_y \times \hat{a}_z = \hat{a}_x; \quad \hat{a}_z \times \hat{a}_x = \hat{a}_y$$

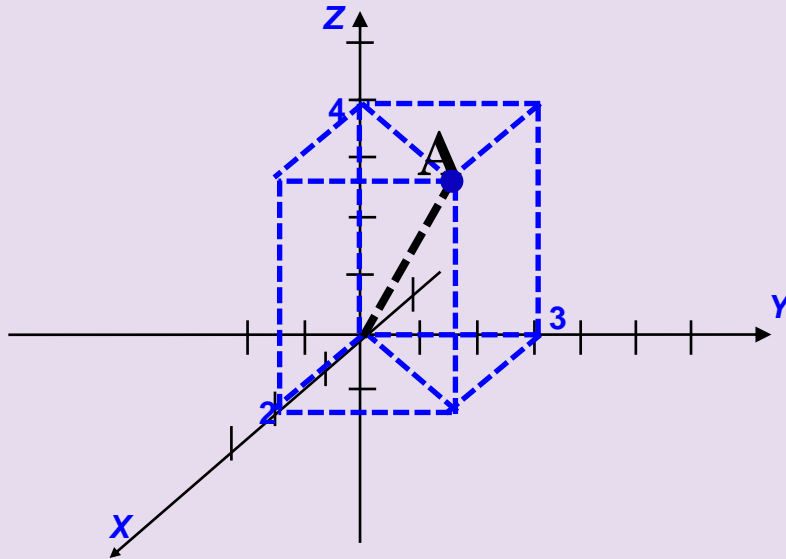
Q: But how do we specify **direction** of vector in 3-D space??



Operasi Vektor

Posisi/coordinate suatu titik pada sistem koordinat Kartesian

Titik **A** berposisi pada $x=2$, $y=3$, dan $z=4$ atau **A(2,3,4)** pada koordinat kertesian



Operasi Vektor

Vektor pada sistem koordinat Kartesian

$$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

- Each of these three vectors point in one of the three orthogonal directions
- The magnitude of the vector is determined by the scalar values A_x , A_y , and A_z that called the **scalar components** of vector \vec{A} .
- The vectors $A_x \hat{a}_x$, $A_y \hat{a}_y$, $A_z \hat{a}_z$ are called the **vector components** of \vec{A} .

- Menentukan Magnitude Vector:

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$$

- Menentukan vektor satuan search vektor \vec{A}

$$\hat{a}_A = \frac{\vec{A}}{|\vec{A}|} = \frac{A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z}{\sqrt{A_x^2 + A_y^2 + A_z^2}}$$

Operasi Vektor

Contoh

$$\vec{A} = 2\hat{a}_x + 1,5\hat{a}_y$$

$$\begin{aligned} |\vec{A}| &= \sqrt{A_x^2 + A_y^2 + A_z^2} \\ &= \sqrt{2^2 + 1,5^2} = \sqrt{6,25} = 2,5 \end{aligned}$$

$$\hat{a}_A = \frac{\vec{A}}{|\vec{A}|} = \frac{2\hat{a}_x + 1,5\hat{a}_y}{2,5} = 0,8\hat{a}_x + 0,6\hat{a}_y$$

Operasi Vektor

Latihan

1. Gambarkan vektor berikut dalam sistem koordinat Kartesian
 - a) $\mathbf{A} = 3\mathbf{a}_x + 2\mathbf{a}_y + \mathbf{a}_z$ berpangkal di $M(2,0,0)$
 - b) $\mathbf{B} = 2\mathbf{a}_x - \mathbf{a}_z$ berpangkal di $N(0,0,2)$

Operasi Vektor

Operasi Vektor pada Sistem Koordinat

Misalnya kita memiliki dua buah vektor pada koordinat kartesian :

$$\mathbf{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

$$\mathbf{B} = B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z$$

Addition and Subtraction

$$\begin{aligned}\mathbf{A} + \mathbf{B} &= (A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z) + (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z) \\ &= A_x \hat{a}_x + B_x \hat{a}_x + A_y \hat{a}_y + B_y \hat{a}_y + A_z \hat{a}_z + B_z \hat{a}_z \\ &= (A_x + B_x) \hat{a}_x + (A_y + B_y) \hat{a}_y + (A_z + B_z) \hat{a}_z\end{aligned}$$

$$\begin{aligned}\mathbf{A} - \mathbf{B} &= (A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z) - (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z) \\ &= A_x \hat{a}_x - B_x \hat{a}_x + A_y \hat{a}_y - B_y \hat{a}_y + A_z \hat{a}_z - B_z \hat{a}_z \\ &= (A_x - B_x) \hat{a}_x + (A_y - B_y) \hat{a}_y + (A_z - B_z) \hat{a}_z\end{aligned}$$

Vektor-scalar multiplication

$$\begin{aligned}a\mathbf{B} &= a(B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z) \\ &= aB_x \hat{a}_x + aB_y \hat{a}_y + aB_z \hat{a}_z \\ &= (aB_x) \hat{a}_x + (aB_y) \hat{a}_y + (aB_z) \hat{a}_z\end{aligned}$$

Operasi Vektor

Operasi Vektor pada Sistem Koordinat

Misalnya kita memiliki dua buah vektor pada koordinat kartesian :

$$\mathbf{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

$$\mathbf{B} = B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z$$

Dot Product

$$\mathbf{A} \cdot \mathbf{B} = (A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z) \cdot (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z)$$

$$= A_x \hat{a}_x \cdot (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z)$$

$$+ A_y \hat{a}_y \cdot (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z)$$

$$+ A_z \hat{a}_z \cdot (B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z)$$

$$= A_x B_x (\hat{a}_x \cdot \hat{a}_x) + A_x B_y (\hat{a}_x \cdot \hat{a}_y) + A_x B_z (\hat{a}_x \cdot \hat{a}_z)$$

$$+ A_y B_x (\hat{a}_y \cdot \hat{a}_x) + A_y B_y (\hat{a}_y \cdot \hat{a}_y) + A_y B_z (\hat{a}_y \cdot \hat{a}_z)$$

$$+ A_z B_x (\hat{a}_z \cdot \hat{a}_x) + A_z B_y (\hat{a}_z \cdot \hat{a}_y) + A_z B_z (\hat{a}_z \cdot \hat{a}_z) = A_x B_x + A_y B_y + A_z B_z$$

Operasi Vektor

Latihan Soal

1. Diberikan tiga vektor pada sistem koordinat Kartesian dibawah ini :

$$\vec{A} = \hat{a}_x + \hat{a}_y$$

$$\vec{B} = \hat{a}_x + 2\hat{a}_y - 2\hat{a}_z$$

$$\vec{C} = \hat{a}_y + 2\hat{a}_z$$

tentukan hasil dari operasi-operasi vektor dibawah ini :

a) $\vec{A} + \vec{B}$

b) $\vec{B} - \vec{C}$

c) $4\vec{C}$

d) $\vec{A} \cdot \vec{B}$

e) $\vec{A} \times \vec{B}$

f) $\vec{A} \cdot \vec{B} \times \vec{C}$



Thank you!

